ISTAR-KR Matrix: Social Emotional OSEP Outcome 1, 2, 3

0	1	2	3	4
No Evidence	Demonstrates self- awareness	Demonstrates independence	Engages with others	Demonstrates respect for self and others
	Uses senses to explore self, others and environment	Demonstrates self-awareness	Demonstrates independence	Engages with others
	Responds to own name	Protests actions of others	Shares and takes turns with others when assisted	Helps and encourages others
	Recognizes self, familiar people, and familiar things	Makes a simple yes or no choice	Contributes to group task when prompted.	Describes self in positive ways
	Shows toy preferences	Separates in familiar surroundings	With assistance, allows others to participate equally	Advocates for self
	Shows pleasure when repeating simple actions	Uses "mine" to identify property	Listens while others are talking	Cooperates with adults
	Selects the preferred item when given two choices	Prefers to do things independently	Names something special about someone else	Respects the property of others
	Rejects something undesirable	Pretends to do something or be someone else	Shows interest or pleasure when another reacts	
		Communicates likes and dislikes	Recognizes others' feelings	
			Attempts to please adults	

Core Standard 2: Manages Emotions					
0	1	2	3	4	
No Evidence	Expresses a variety of emotions	Responds to a variety of emotions	Manages emotions with adult assistance	Uses strategies to manage emotions	
	Expresses needs and desires with gestures, sounds, some words	Expresses a variety of emotions	Responds to a variety of emotions	Manages emotions with adult assistance	
	Recognizes caregiver	Responds to tone and volume of others	Recognizes feelings when labeled by adult	Identifies and labels own feelings	
	Discriminates strangers	Responds to the arrival of a familiar person	Modifies behavior in response to simple verbal redirection	Solves conflicts with language rather than physical action	
	Laughs	Responds to the vocalizations and facial expressions of others	Uses feeling words when prompted	Seeks familiar adult to get needs met	
	Demonstrates wide variation in emotions(e.g., happy, sad, fear, surprise, anxiety)		Allows redirection	Expresses ways to take care of feelings	
			Manages fear and apprehension with assistance	Compromises to solve a problem with a peer	
				Responds appropriately to change	

Core Standard 3: Interpersonal Skills					
0	1	2	3	4	
No Evidence	Interacts with caregiver	Engages in parallel play	Interacts with others	Engages in cooperative interactions	
	Jointly attends to objects	Interacts with caregiver	Engages in parallel play	Interacts with others	
	Cooperates and interacts with caregiver during routines, play	Demonstrates an awareness of the presence of other children	Participates in adult coordinated activity with peers	Role plays with peers involving make believe	
	Participates in games with caregiver	Parallel plays by peers	Responds to adult guidance in turn taking	Participates actively in group experiences	
	Looks at adult face	Imitates actions of others	Participates in circle games, group activities	Takes turns with games and materials with prompts	
	Demonstrates a desire to be picked up and held by familiar person	Shows objects to others	Engages in simple pretend play with peers	Maintains a conversational exchange	
	Explores adult facial features		Initiates interactions with peers, others	Acts to maintain a friendship with preferred peer	
			Shares when prompted	Shows concern or comfort when peer is upset	
			Smiles for attention		
			Greets others		
			Begins conversations		

Core Standard 4: Responsibility				
0	1	2	3	4
No Evidence	Recognizes steps in familiar routines	Follows familiar routines	Follows rules	Applies rules to situations
	Responds to familiar routines	Recognizes steps in familiar routines	Follows familiar routines	Follows rules
	Responds in recognition of the steps of meal preparation	Participates in group activities	Reminds others about rules	Cleans up area when finished
		Helps adult with a task	Put belongings in proper place	Completes tasks independently
		Demonstrates understanding of expectations by assisting with preparations	Communicates when something does not belong or should not happen	Uses materials in appropriate ways
				Works without disturbing others

0	1	2	3	4
No Evidence	Initiates an action to get a desired effect	Uses trial and error to manipulate objects	Searches for possible solutions	Finds alternative strategies & solutions
	Finds ways to obtain a desired object	Initiates an action to get a desired effect	Uses trial and error to manipulate objects	Searches for possible solutions
	Repeats behavior that has desired effect	Anticipates and navigates around environmental barriers	Finds an indirect way to solve a problem	Uses a second strategy when the first one fails
	Experiments with objects	Searches for something that is out of sight	Develops reasons	Considers alternatives
	Searches for hidden object after watching it be hidden	Takes simple objects apart to solve a problem	Asks for help	Chooses a variety of approaches, materials, and strategies to use in solving problems
	Separates objects	Puts simple objects together to solve a problem	Discriminates an object that is pulled apart and one that is put together	Uses concrete objects and pictures to explain the reasoning used to solve a problem
	Shows interest in objects in the environment	Uses tools to solve problems	Explains reasoning of why objects or pictures are used in certain way	
	Uses whole body to explore	Sees a simple task through to completion	Removes self from potentially harmful situations	
		Performs simple actions with materials to see how they work		

Core Standard 6: Learning				
0	1	2	3	4
No Evidence	Demonstrates Curiosity	Sustains attention to preferred activities	Sustains attention to a challenging activity	Applies creativity to activities
	Interacts with materials using tactile sense for at least 15 or more seconds	Demonstrates curiosity	Sustains attention to preferred activities	Sustains attention to a challenging activity
	Shows interest in visual, auditory, tactile patterns	Sees a simple task through to completion	Prepares work carefully and neatly	Incorporates fantasy into activities
	Manipulates objects to cause an effect (e.g. open/shut, pull/push)	Attends to more than one thing at a time (e.g. sings while painting)	Works beyond what is easy	Creates original products
	Imitates actions of others	Works through distractions	Stays on task to completion	Varies from a model
	Attends to or attempts new activities i.e., peek-a-boo	Can entertain self for at least 10 minutes	Exhibits positive attitude when approaching new challenge	Shows ability to adjust to new situations
	Notices new people, sounds, things	Will search for a hidden object	Asks why something is the same or different	Tries difficult tasks
				Uses objects symbolically in play